

# Number Systems



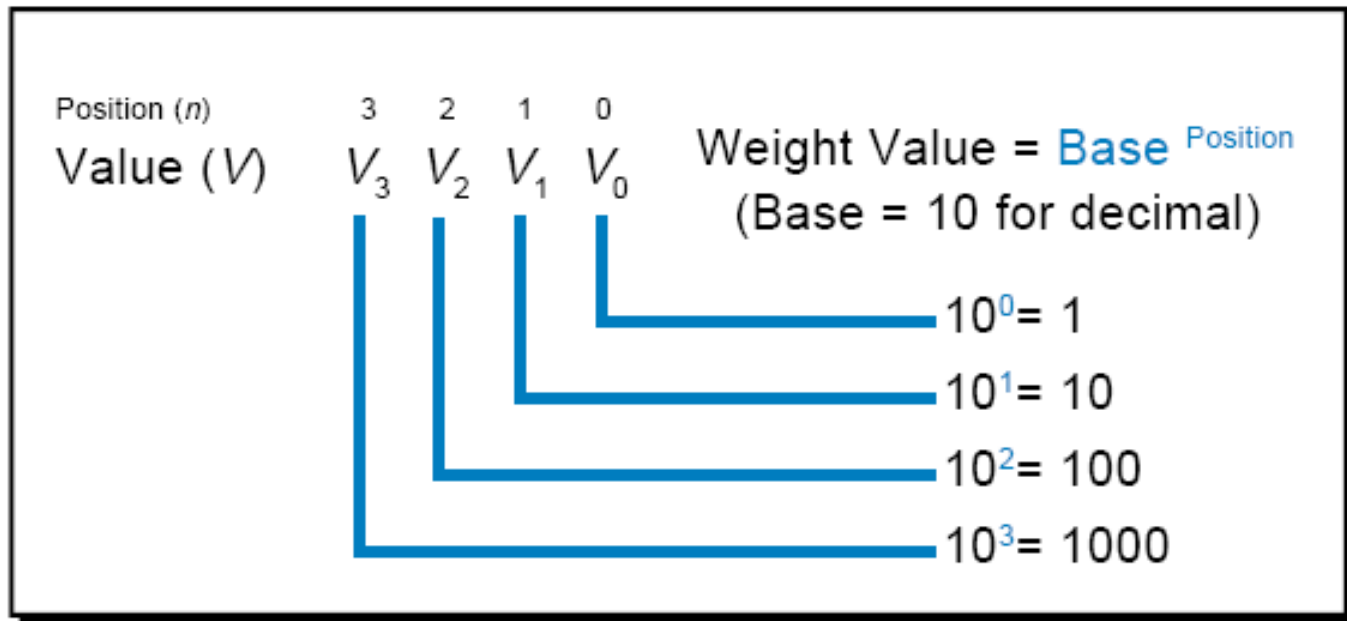
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# Number Systems



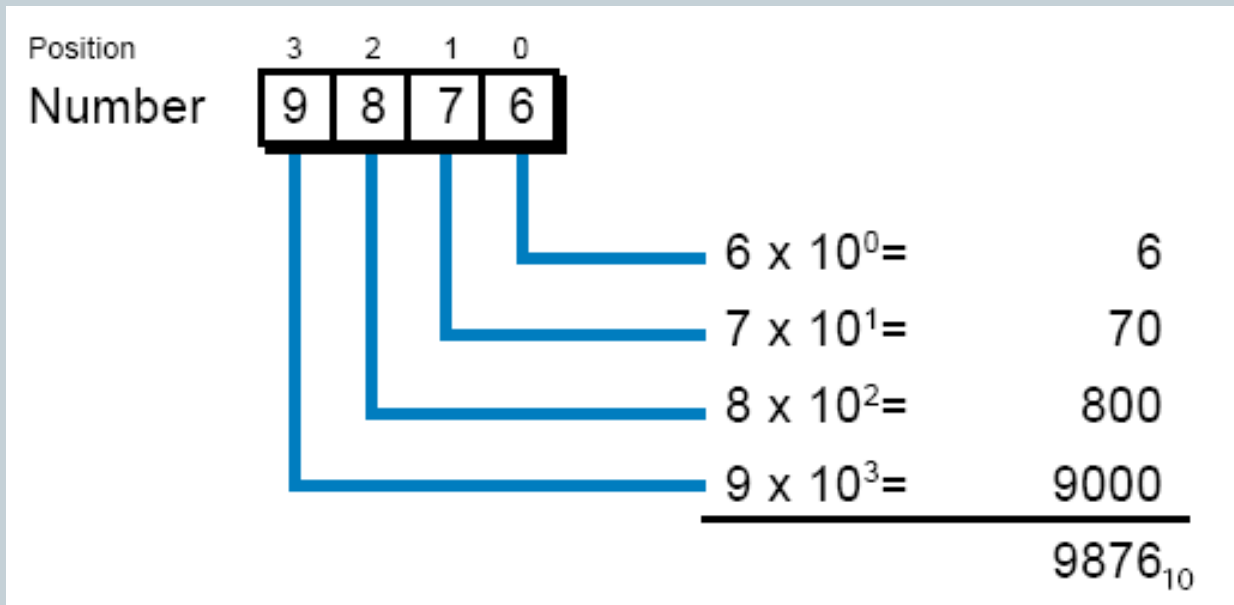
- Programmable controllers use **binary** numbers in one form or another to represent various codes and quantities.
- Every number system has a base.
- The **base** of a number system determines the total number of unique symbols used by that system.

# Decimal Number System



**Figure 2-2.** Weighted values.

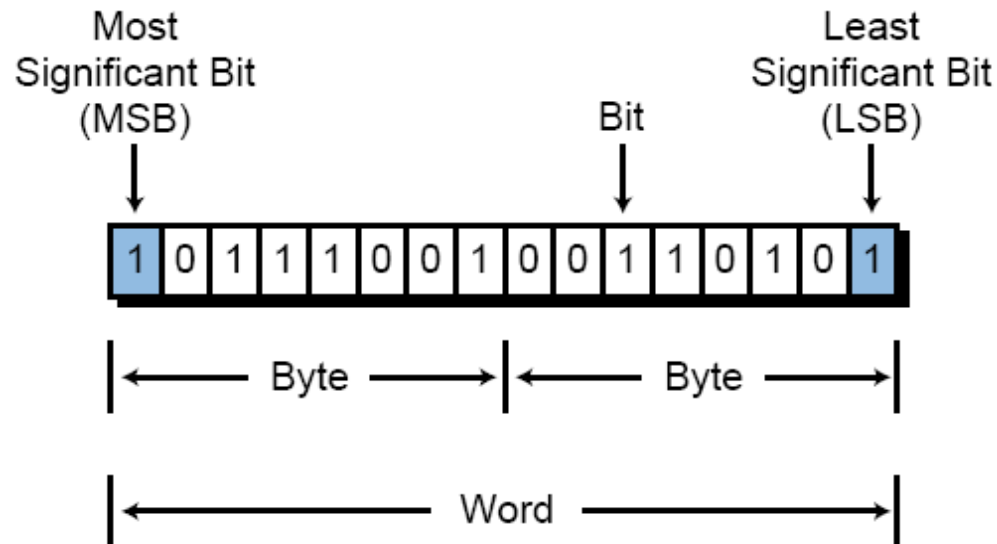
# Decimal Number System



# Binary Number System

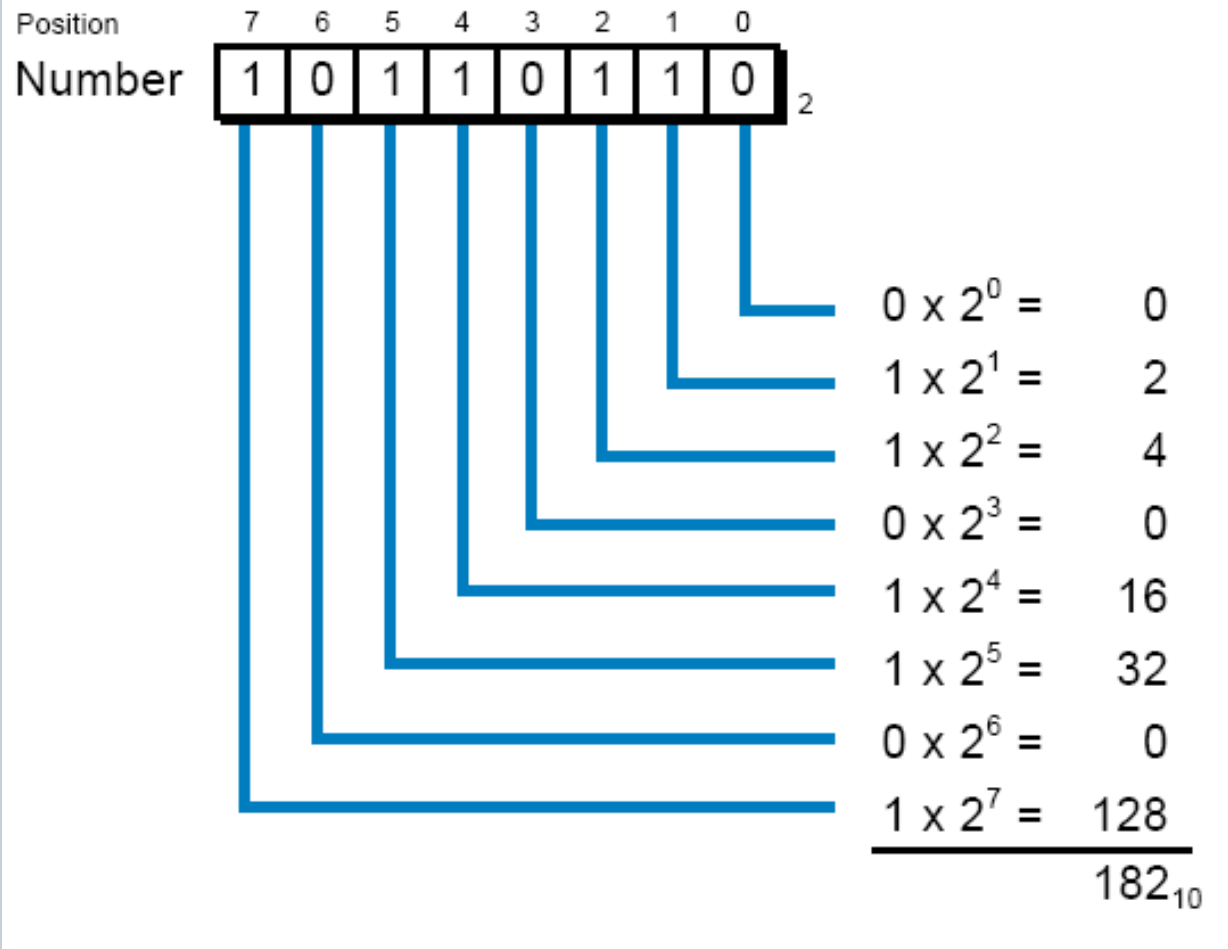


- The **binary number system** uses the number 2 as the base. Thus, the only allowable digits are:  
0 (Off) and 1 (On).



**Figure 2-4.** One word, two bytes, sixteen bits.

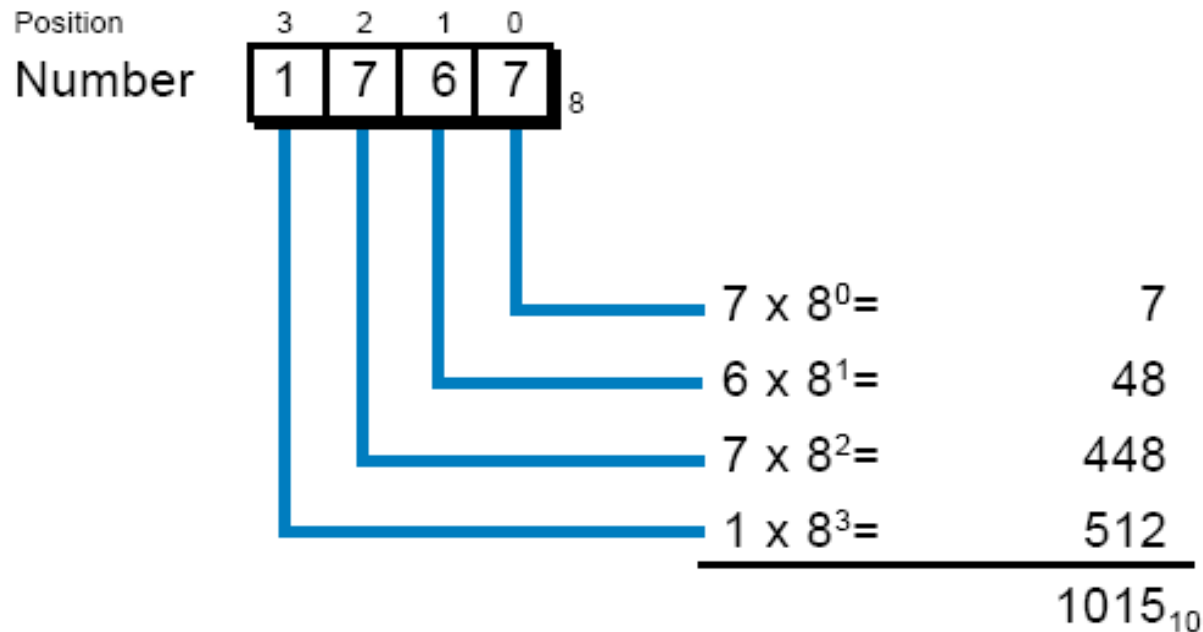
# Binary Number System



# Octal Number System



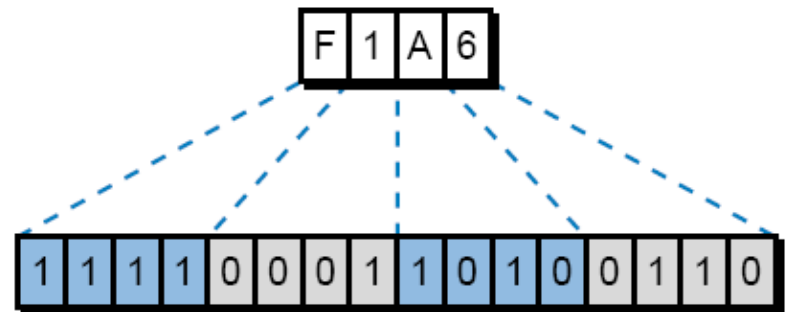
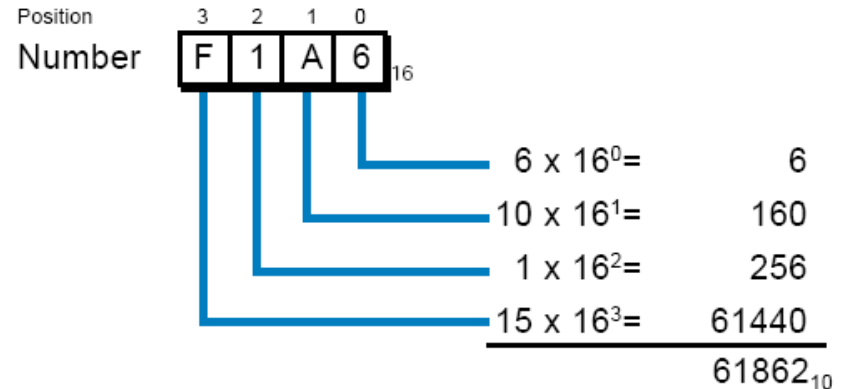
- The octal number system uses the **number 8 as its base**, with its eight digits being 0, 1, 2, 3, 4, 5, 6, and 7.



# Hexadecimal Number System



- The **hexadecimal (hex) number system** uses 16 as its base.





# Hexadecimal Number System



Binary	Decimal	Hexadecimal
0	0	0
1	1	1
10	2	2
11	3	3
100	4	4
101	5	5
110	6	6
111	7	7
1000	8	8
1001	9	9
1010	10	A
1011	11	B
1100	12	C
1101	13	D
1110	14	E
1111	15	F

**Table 2-3.** Binary, decimal, and hexadecimal counting.

# Number Conversions



- To convert a decimal number to its equivalent in any base, you must perform a series of divisions by the desired base.
- The conversion process starts by dividing the decimal number by the base.
  - If there is a remainder, it is placed in the **least significant digit** (right-most) position of the new base number.
  - If there is no remainder, a 0 is placed in least significant digit position.
- The result of the division is then brought down, and the process is repeated until the final result of the successive divisions is 0.

# Number Conversion Example: convert decimal to binary

- The binary equivalent of the decimal number 35 is 100011.

Division	Remainder
$35 \div 2 = 17$	1
$17 \div 2 = 8$	1
$8 \div 2 = 4$	0
$4 \div 2 = 2$	0
$2 \div 2 = 1$	0
$1 \div 2 = 0$	1

# Number Conversion Example: convert decimal to hexadecimal

Division	Remainder
$1355 \div 16 = 84$	11
$84 \div 16 = 5$	4
$5 \div 16 = 0$	5

- The hexadecimal equivalent of  $1355_{10}$  is  $54B_{\text{hex}}$

# Negative Numbers



- Consider the decimal number 23, or binary:  $10111_2$
- What about -23?
  - If a minus sign is placed in front of the number, as we do with decimal numbers:  $-(10111)_2$
- This method is suitable for us, but it is impossible for programmable controllers and computers to interpret, since the only symbols they use are binary 1s and 0s.
- Therefore, two's complement is used.

# Two's Complement



- The **two's complement** uses an extra digit to represent the sign.
- In the two's complement computation, each bit (from right to left) is inverted only after the first 1 is detected.
- Let's use the number +22 decimal as an example:
  - $+22_{10} = 010110_2$
- Its two's complement would be:
  - $-22_{10} = 101010_2$

# Binary Codes



- An important requirement of programmable controllers is communication with various external (I/O) devices.
- This input/output function involves the transmission, manipulation, and storage of binary data that, at some point, must be interpreted by humans.
- Binary coding is the process of assigning a unique combination of 1s and 0s to each number, letter, or symbol that must be represented.
- The most common codes used in the industry are:
  - ASCII
  - BCD
  - Gray

# ASC II



- **Alphanumeric codes** are used when information processing equipment, such as printers and cathode ray tubes (CRTs), must process the alphabet along with numbers and special symbols.
- These alphanumeric characters—26 letters (uppercase), 10 numerals (0-9), plus mathematical and punctuation symbols— can be represented using a 6-bit code (i.e.,  $2^6 = 64$  possible characters).
- The most common code for alphanumeric representation is **ASCII** (the American Standard Code for Information Interchange). Although a 6-bit code (64 possible characters) can accommodate the basic alphabet, numbers, and special symbols, standard ASCII character sets use a 7-bit code ( $2^7 = 128$  possible characters), which provides room for lower case and control characters, in addition to the characters already mentioned.



# BCD



- The **binary coded decimal (BCD)** system was introduced as a convenient way for humans to
  - Handle numbers that must be input to digital machines
  - Interpret numbers that are output from machines.

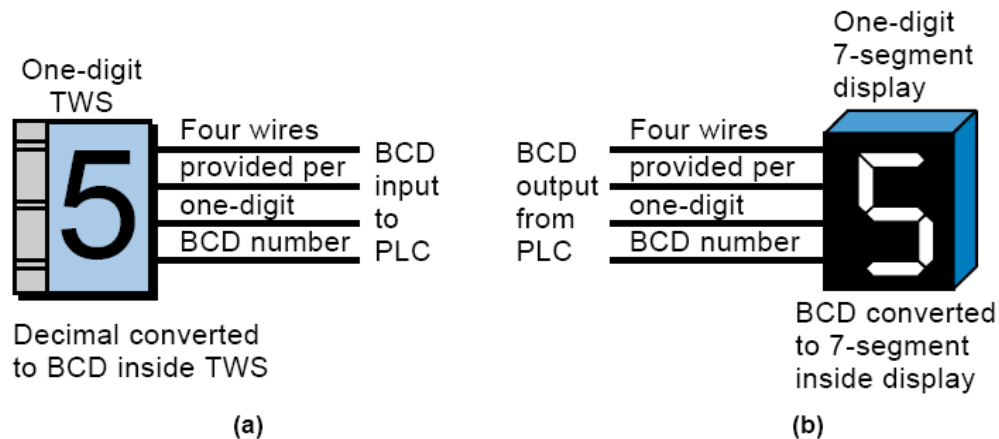
Decimal	Binary	BCD
0	0	0000
1	1	0001
2	10	0010
3	11	0011
4	100	0100
5	101	0101
6	110	0110
7	111	0111
8	1000	1000
9	1001	1001

**Table 2-4.** Decimal, binary, and BCD counting.

# BCD



**Figure 2-7.** (a) A seven-segment indicator field device and (b) a thumbwheel switch.



**Figure 2-8.** (a) Thumbwheel switch converts decimal numbers into BCD inputs for the PLC. (b) The seven-segment display converts the BCD outputs from the PLC into a decimal number.

# Gray

- The **Gray code** is basically a modified binary code where only one bit changes as the counting number increases. This reduces the change of error. Therefore, it is suited primarily for position transducers

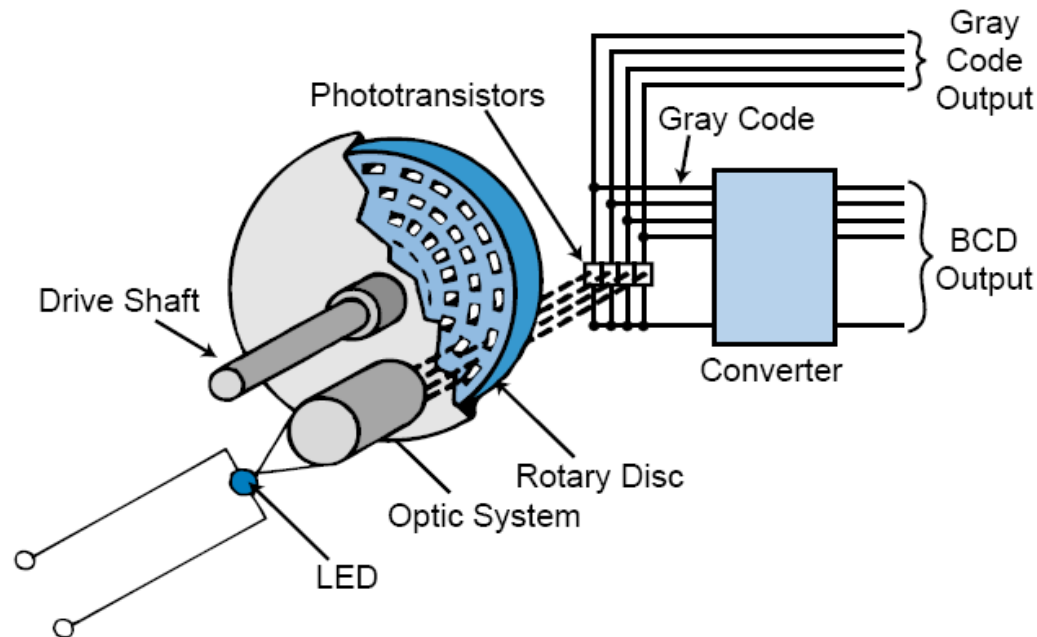


Figure 2-9. An absolute encoder with BCD and Gray outputs.

# Gray



Gray Code	Binary	Decimal
0000	0	0
0001	1	1
0011	10	2
0010	11	3
0110	100	4
0111	101	5
0101	110	6
0100	111	7
1100	1000	8
1101	1001	9
1111	1010	10
1110	1011	11
1010	1100	12
1011	1101	13
1001	1110	14
1000	1111	15

**Table 2-5.** Gray code, binary, and decimal counting.

# Register Word Format



- Programmable controller perform all internal operations in binary format using 1s and 0s. In addition, the status of I/O field devices is also read and written, in binary form, to and from the PLC's CPU.
- Generally, these operations are performed using a group of 16 bits.
- A PLC word (16-bits) is also called a **register**.

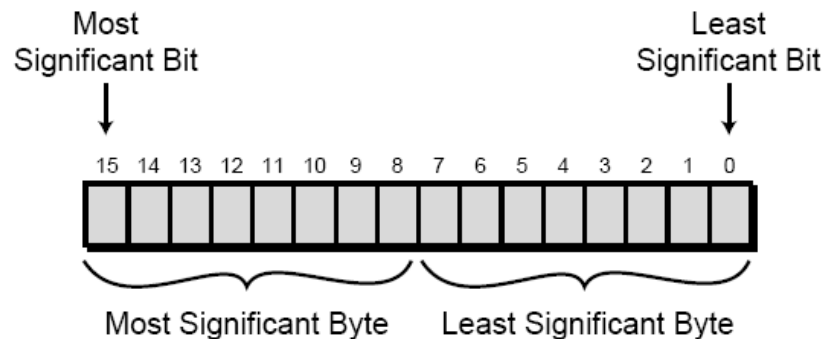


Figure 2-10. A 16-bit register/word.

***REFERENCE: PROGRAMMABLE CONTROLLERS:  
THEORY AND IMPLEMENTATION BY BRYAN AND  
BRYAN***

